
libdrizzle-redux Documentation

Release v6.0.7

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CHAPTER 1

Introduction

Drizzle Redux is a project which aims to breath new life into the libdrizzle C connector. It is designed to allow you to connect to and query a MySQL database server using a simple API.

The connector is 3-clause BSD licensed so it can statically and dynamically link with almost any other open source or commercial software.

Differences from Libdrizzle

- The server-side functionality has been removed, it no longer acts as both a client and server API.
- The Drizzle prototype library functions have been removed. It now only talks to MySQL compatible servers.
- API functions have been simplified. In Libdrizzle there was a big confusion over whether the application or library should be doing the allocation and freeing of objects. It is now less ambiguous.
- New binlog API added. The library can now connect as a slave or mysqlbinlog client and retrieve binlog events.

There are many more new features to come.

Differences from libmysqlclient

- API is slightly different
- Currently missing server-side prepared statement support and protocol compression

These missing features are to be added.

CHAPTER 2

Licensing

Documentation Content



Libdrizzle Redux Documentation is licensed under a [Creative Commons Share Alike 3.0 license](#).

About the Drizzle logo

The Drizzle logo was created by Zak Greant under the [Creative Commons Share Alike 3.0 license](#).

The logo is available in SVG format on [Wikipedia](#).

Libdrizzle Redux License

Libdrizzle Redux is licensed under the [BSD 3-Clause License](#).

```
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```

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Trademarks

MySQL is a registered trademark of Oracle and/or its affiliates

CHAPTER 3

Compiling Libdrizzle Redux

Building Libdrizzle Redux

To build libdrizzle-redux you can invoke bootstrap script:

```
bootstrap.sh
```

Alternatively you can build and customize:

```
autoreconf -fi  
./configure  
make  
make install
```

Please check the [RELEASE NOTES](#) for a list of dependencies specific to the version of the library you are trying to compile.

Running the Test Suite

Libdrizzle has a unit test suite, it needs a running MySQL server which has a user that can create databases, tables and can connect as a MySQL slave.

The test suite uses system environment variables to find the MySQL server:

- `MYSQL_SERVER` - The hostname of the MySQL server (default localhost)
- `MYSQL_PORT` - The port number of the MySQL server (default 3306)
- `MYSQL_USER` - The username for the MySQL connection (default empty)
- `MYSQL_PASSWORD` - The password for the MySQL username (default empty)
- `MYSQL_SCHEMA` - The default database for the MySQL connection (default empty)

The test suite can then be run using `make check` or `make distcheck` for testing a source distribution rather than the straight git branch.

To test with valgrind you can run the following:

```
`` TESTS_ENVIRONMENT=". ./libtool --mode=execute valgrind --error-exitcode=1 --leak-  
→check=yes --track-fds=yes --malloc-fill=A5 --free-fill=DE" make check``
```

Building For Windows (cross-compile) [BROKEN]

Attention: Building the library using MinGW is unfortunately broken at the moment. We apologize for any inconveniences and promise to look into the issue as soon as possible.

The bootstrap script can go into MinGW mode to cross compile for 32bit Windows targets. To do this you need to follow the following steps (this guide assumes you are running 64bit Fedora but other Linux based operating systems should be similar).

1. Install MinGW, you will need these packages:

```
mingw32-gcc  
mingw32-gcc-c++  
mingw32-zlib
```

2. Tell bootstrap to build using MinGW:

```
./bootstrap.sh mingw
```

The test suite can be run in wine, to do this follow these steps:

1. Install wine, you will need to install the `wine` package

2. Setup wine to find the MinGW dlls as follows:

- (a) Run wine as follows to create the required wine home directory:

```
WINEARCH=win32 wine
```

- (b) Open the `~/.wine/system.reg` file for editing

- (c) Find the section called `[System\CurrentControlSet\Control\Session Manager\Environment]`

- (d) Under this find the `PATH` setting and add the path to MinGW's bin directory using the `Z:` drive. For Fedora 18 64bit this makes the entry

```
"PATH"=str(2) :"C:\windows\system32;C:\windows;  
C:\windows\system32\wbem;Z:\usr\i686-w64-mingw32\sys-root\mingw\bin"
```

3. Run the test suite as follows (see [Running the Test Suite](#) for more details and needed environment variables when running the test suite):

```
WINEARCH=win32 TESTS_ENVIRONMENT=wine make check
```

Linking Your Application

Ensure the library is in your library and include paths. For releases prior to version v6.0.2 linking your app against libdrizzle-redux requires the flag `-ldrizzle-redux`:

```
g++ app.c -oapp -ldrizzle-redux -lssl -lcrypto -pthread
```

From version v6.0.3 and later the API level of the library is appended to the installed library name¹. This is also reflected in the install path for development headers which now follows the pattern:

```
/<include-prefix>/libdrizzle-redux [MAJOR_VERSION] /libdrizzle-redux
```

Thus, linking against libdrizzle-redux v6.0.3 requires the flag `-ldrizzle-redux6` and if headers are included to add `-I/<prefix>/libdrizzle-redux6`, e.g.:

```
g++ app.c -oapp -I/usr/include/libdrizzle-redux6 -ldrizzle-redux6 -lssl -lcrypto -  
pthread
```

Another option is to link against libdrizzle-redux using the full name of the dynamic library, e.g.:

```
g++ app.c -oapp -I/usr/include/libdrizzle-redux6 -l:libdrizzle-redux6.so.13 -lssl -  
lcrypto -pthread
```

A tool called **libdrizzle-redux_config** is included to also assist with this.

¹ v6.0.2 added the major version to the package name and the library file but the release is deprecated since the linking did not work correctly.

CHAPTER 4

Libdrizzle API

Constants

Introduction

Libdrizzle Redux contains a number of constants, most of what are in the form of ENUMs. All ENUMs are typedef'd so no need to use the 'enum' keyword.

Library

drizzle_verbose_t

An ENUM of the verbosity for the library

DRIZZLE_VERBOSE_NEVER

Completely silent

DRIZZLE_VERBOSE_FATAL

Fatal errors only

DRIZZLE_VERBOSE_ERROR

All errors

DRIZZLE_VERBOSE_INFO

Information messages and errors

DRIZZLE_VERBOSE_DEBUG

Debugging messages and errors

DRIZZLE_VERBOSE_CRAZY

Everything

Return

```
drizzle_return_t
Function return status ENUM

DRIZZLE_RETURN_OK
    Return is OK

DRIZZLE_RETURN_IO_WAIT
    Waiting on IO

DRIZZLE_RETURN_PAUSE

DRIZZLE_RETURN_ROW_BREAK
    Row break because row is larger than packet size

DRIZZLE_RETURN_MEMORY
    Memory allocation error

DRIZZLE_RETURN_ERRNO
    OS error code

DRIZZLE_RETURN_INTERNAL_ERROR
    Internal error during handshake

DRIZZLE_RETURN_GETADDRINFO
    Domain lookup failure

DRIZZLE_RETURN_NOT_READY
    Client is not connected to server

DRIZZLE_RETURN_BAD_PACKET_NUMBER
    Packets are out of sequence

DRIZZLE_RETURN_BAD_HANDSHAKE_PACKET
    Bad packet received during handshake

DRIZZLE_RETURN_BAD_PACKET
    Bad packet received (unused)

DRIZZLE_RETURN_PROTOCOL_NOT_SUPPORTED
    Attempt to connect to a version of MySQL less than 4.1

DRIZZLE_RETURN_UNEXPECTED_DATA
    Unexpected data in the receive buffer

DRIZZLE_RETURN_NO_SCRAMBLE
    No password scramble received (usually if server is expecting an auth plugin but client didn't use one)

DRIZZLE_RETURN_AUTH_FAILED
    Authentication failure

DRIZZLE_RETURN_NULL_SIZE
    Internal status

DRIZZLE_RETURN_ERROR_CODE
    Error code received from MySQL server

DRIZZLE_RETURN_TOO_MANY_COLUMNS
    Unused

DRIZZLE_RETURN_ROW_END
    Internal status
```

DRIZZLE_RETURN_LOST_CONNECTION
Connection failure

DRIZZLE_RETURN_COULD_NOT_CONNECT
Could not connect to server

DRIZZLE_RETURN_NO_ACTIVE_CONNECTIONS
Waiting on a connection which doesn't exist (this shouldn't happen)

DRIZZLE_RETURN_HANDSHAKE_FAILED
Handshake failure

DRIZZLE_RETURN_TIMEOUT
Timeout during connection

DRIZZLE_RETURN_INVALID_ARGUMENT
Bad arguments supplied to a function

DRIZZLE_RETURN_SSL_ERROR
An error occurred during SSL handshake

DRIZZLE_RETURN_EOF
No more data to retrieve

DRIZZLE_RETURN_STMT_ERROR
A prepared statement error has occurred

DRIZZLE_RETURN_BINLOG_CRC
A checksum error has occurred in a MySQL 5.6 binlog

DRIZZLE_RETURN_TRUNCATED
The result has been truncated

DRIZZLE_RETURN_INVALID_CONVERSION
The data type cannot be converted into the requested type

DRIZZLE_RETURN_NOT_FOUND
The requested column was not found

Connection

drizzle_charset_t
An ENUM of the possible character set with collation ID

DRIZZLE_CHARSET_BIG5_CHINESE_CI

DRIZZLE_CHARSET_LATIN2_CZECH_CS

DRIZZLE_CHARSET_DEC8_SWEDISH_CI

DRIZZLE_CHARSET_CP850_GENERAL_CI

DRIZZLE_CHARSET_LATIN1_GERMAN1_CI

DRIZZLE_CHARSET_HP8_ENGLISH_CI

DRIZZLE_CHARSET_KOI8R_GENERAL_CI

DRIZZLE_CHARSET_LATIN1_SWEDISH_CI

DRIZZLE_CHARSET_LATIN2_GENERAL_CI

DRIZZLE_CHARSET_SWE7_SWEDISH_CI

DRIZZLE_CHARSET_ASCII_GENERAL_CI

```
DRIZZLE_CHARSET_UJIS_JAPANESE_CI  
DRIZZLE_CHARSET_SJIS_JAPANESE_CI  
DRIZZLE_CHARSET_CP1251_BULGARIAN_CI  
DRIZZLE_CHARSET_LATIN1_DANISH_CI  
DRIZZLE_CHARSET_HEBREW_GENERAL_CI  
DRIZZLE_CHARSET_TIS620_THAI_CI  
DRIZZLE_CHARSET_EUCKR_KOREAN_CI  
DRIZZLE_CHARSET_LATIN7_ESTONIAN_CS  
DRIZZLE_CHARSET_LATIN2_HUNGARIAN_CI  
DRIZZLE_CHARSET KOI8U_GENERAL_CI  
DRIZZLE_CHARSET_CP1251_UKRAINIAN_CI  
DRIZZLE_CHARSET_GB2312_CHINESE_CI  
DRIZZLE_CHARSET_GREEK_GENERAL_CI  
DRIZZLE_CHARSET_CP1250_GENERAL_CI  
DRIZZLE_CHARSET_LATIN2_CROATIAN_CI  
DRIZZLE_CHARSET_GBK_CHINESE_CI  
DRIZZLE_CHARSET_CP1257_LITHUANIAN_CI  
DRIZZLE_CHARSET_LATIN5_TURKISH_CI  
DRIZZLE_CHARSET_LATIN1_GERMAN2_CI  
DRIZZLE_CHARSET_ARMSCII8_GENERAL_CI  
DRIZZLE_CHARSET_UTF8_GENERAL_CI  
DRIZZLE_CHARSET_CP1250_CZECH_CS  
DRIZZLE_CHARSET_UCS2_GENERAL_CI  
DRIZZLE_CHARSET_CP866_GENERAL_CI  
DRIZZLE_CHARSET_KEYBCS2_GENERAL_CI  
DRIZZLE_CHARSET_MACCE_GENERAL_CI  
DRIZZLE_CHARSET_MACROMAN_GENERAL_CI  
DRIZZLE_CHARSET_CP852_GENERAL_CI  
DRIZZLE_CHARSET_LATIN7_GENERAL_CI  
DRIZZLE_CHARSET_LATIN7_GENERAL_CS  
DRIZZLE_CHARSET_MACCE_BIN  
DRIZZLE_CHARSET_CP1250_CROATIAN_CI  
DRIZZLE_CHARSET_UTF8MB4_GENERAL_CI  
DRIZZLE_CHARSET_UTF8MB4_BIN  
DRIZZLE_CHARSET_LATIN1_BIN  
DRIZZLE_CHARSET_LATIN1_GENERAL_CI
```

```
DRIZZLE_CHARSET_LATIN1_GENERAL_CS
DRIZZLE_CHARSET_CP1251_BIN
DRIZZLE_CHARSET_CP1251_GENERAL_CI
DRIZZLE_CHARSET_CP1251_GENERAL_CS
DRIZZLE_CHARSET_MACROMAN_BIN
DRIZZLE_CHARSET_UTF16_GENERAL_CI
DRIZZLE_CHARSET_UTF16_BIN
DRIZZLE_CHARSET_CP1256_GENERAL_CI
DRIZZLE_CHARSET_CP1257_BIN
DRIZZLE_CHARSET_CP1257_GENERAL_CI
DRIZZLE_CHARSET_UTF32_GENERAL_CI
DRIZZLE_CHARSET_UTF32_BIN
DRIZZLE_CHARSET_BINARY
DRIZZLE_CHARSET_ARMSCII8_BIN
DRIZZLE_CHARSET_ASCII_BIN
DRIZZLE_CHARSET_CP1250_BIN
DRIZZLE_CHARSET_CP1256_BIN
DRIZZLE_CHARSET_CP866_BIN
DRIZZLE_CHARSET_DEC8_BIN
DRIZZLE_CHARSET_GREEK_BIN
DRIZZLE_CHARSET_HEBREW_BIN
DRIZZLE_CHARSET_HP8_BIN
DRIZZLE_CHARSET_KEYBCS2_BIN
DRIZZLE_CHARSET KOI8R_BIN
DRIZZLE_CHARSET KOI8U_BIN
DRIZZLE_CHARSET LATIN2_BIN
DRIZZLE_CHARSET LATIN5_BIN
DRIZZLE_CHARSET LATIN7_BIN
DRIZZLE_CHARSET CP850_BIN
DRIZZLE_CHARSET CP852_BIN
DRIZZLE_CHARSET_SWE7_BIN
DRIZZLE_CHARSET_UTF8_BIN
DRIZZLE_CHARSET_BIG5_BIN
DRIZZLE_CHARSET_EUCKR_BIN
DRIZZLE_CHARSET GB2312_BIN
DRIZZLE_CHARSET_GBK_BIN
```

```
DRIZZLE_CHARSET_SJIS_BIN  
DRIZZLE_CHARSET_TIS620_BIN  
DRIZZLE_CHARSET_UCS2_BIN  
DRIZZLE_CHARSET_UJIS_BIN  
DRIZZLE_CHARSET_GEOSTD8_GENERAL_CI  
DRIZZLE_CHARSET_GEOSTD8_BIN  
DRIZZLE_CHARSET_LATIN1_SPANISH_CI  
DRIZZLE_CHARSET_CP932_JAPANESE_CI  
DRIZZLE_CHARSET_CP932_BIN  
DRIZZLE_CHARSET_EUCJPMS_JAPANESE_CI  
DRIZZLE_CHARSET_EUCJPMS_BIN  
DRIZZLE_CHARSET_CP1250_POLISH_CI  
DRIZZLE_CHARSET_UTF16_UNICODE_CI  
DRIZZLE_CHARSET_UTF16_ICELANDIC_CI  
DRIZZLE_CHARSET_UTF16_LATVIAN_CI  
DRIZZLE_CHARSET_UTF16_ROMANIAN_CI  
DRIZZLE_CHARSET_UTF16_SLOVENIAN_CI  
DRIZZLE_CHARSET_UTF16_POLISH_CI  
DRIZZLE_CHARSET_UTF16_ESTONIAN_CI  
DRIZZLE_CHARSET_UTF16_SPANISH_CI  
DRIZZLE_CHARSET_UTF16_SWEDISH_CI  
DRIZZLE_CHARSET_UTF16_TURKISH_CI  
DRIZZLE_CHARSET_UTF16_CZECH_CI  
DRIZZLE_CHARSET_UTF16_DANISH_CI  
DRIZZLE_CHARSET_UTF16_LITHUANIAN_CI  
DRIZZLE_CHARSET_UTF16_SLOVAK_CI  
DRIZZLE_CHARSET_UTF16_SPANISH2_CI  
DRIZZLE_CHARSET_UTF16_ROMAN_CI  
DRIZZLE_CHARSET_UTF16_PERSIAN_CI  
DRIZZLE_CHARSET_UTF16_ESPERANTO_CI  
DRIZZLE_CHARSET_UTF16_HUNGARIAN_CI  
DRIZZLE_CHARSET_UTF16_SINHALA_CI  
DRIZZLE_CHARSET_UCS2_UNICODE_CI  
DRIZZLE_CHARSET_UCS2_ICELANDIC_CI  
DRIZZLE_CHARSET_UCS2_LATVIAN_CI  
DRIZZLE_CHARSET_UCS2_ROMANIAN_CI
```

```
DRIZZLE_CHARSET_UCS2_SLOVENIAN_CI  
DRIZZLE_CHARSET_UCS2_POLISH_CI  
DRIZZLE_CHARSET_UCS2_ESTONIAN_CI  
DRIZZLE_CHARSET_UCS2_SPANISH_CI  
DRIZZLE_CHARSET_UCS2_SWEDISH_CI  
DRIZZLE_CHARSET_UCS2_TURKISH_CI  
DRIZZLE_CHARSET_UCS2_CZECH_CI  
DRIZZLE_CHARSET_UCS2_DANISH_CI  
DRIZZLE_CHARSET_UCS2_LITHUANIAN_CI  
DRIZZLE_CHARSET_UCS2_SLOVAK_CI  
DRIZZLE_CHARSET_UCS2_SPANISH2_CI  
DRIZZLE_CHARSET_UCS2_ROMAN_CI  
DRIZZLE_CHARSET_UCS2_PERSIAN_CI  
DRIZZLE_CHARSET_UCS2_ESPERANTO_CI  
DRIZZLE_CHARSET_UCS2_HUNGARIAN_CI  
DRIZZLE_CHARSET_UCS2_SINHALA_CI  
DRIZZLE_CHARSET_UCS2_GENERAL_MYSQL500_CI  
DRIZZLE_CHARSET_UTF32_UNICODE_CI  
DRIZZLE_CHARSET_UTF32_ICELANDIC_CI  
DRIZZLE_CHARSET_UTF32_LATVIAN_CI  
DRIZZLE_CHARSET_UTF32_ROMANIAN_CI  
DRIZZLE_CHARSET_UTF32_SLOVENIAN_CI  
DRIZZLE_CHARSET_UTF32_POLISH_CI  
DRIZZLE_CHARSET_UTF32_ESTONIAN_CI  
DRIZZLE_CHARSET_UTF32_SPANISH_CI  
DRIZZLE_CHARSET_UTF32_SWEDISH_CI  
DRIZZLE_CHARSET_UTF32_TURKISH_CI  
DRIZZLE_CHARSET_UTF32_CZECH_CI  
DRIZZLE_CHARSET_UTF32_DANISH_CI  
DRIZZLE_CHARSET_UTF32_LITHUANIAN_CI  
DRIZZLE_CHARSET_UTF32_SLOVAK_CI  
DRIZZLE_CHARSET_UTF32_SPANISH2_CI  
DRIZZLE_CHARSET_UTF32_ROMAN_CI  
DRIZZLE_CHARSET_UTF32_PERSIAN_CI  
DRIZZLE_CHARSET_UTF32_ESPERANTO_CI  
DRIZZLE_CHARSET_UTF32_HUNGARIAN_CI
```

```
DRIZZLE_CHARSET_UTF32_SINHALA_CI  
DRIZZLE_CHARSET_UTF8_UNICODE_CI  
DRIZZLE_CHARSET_UTF8_ICELANDIC_CI  
DRIZZLE_CHARSET_UTF8_LATVIAN_CI  
DRIZZLE_CHARSET_UTF8_ROMANIAN_CI  
DRIZZLE_CHARSET_UTF8_SLOVENIAN_CI  
DRIZZLE_CHARSET_UTF8_POLISH_CI  
DRIZZLE_CHARSET_UTF8_ESTONIAN_CI  
DRIZZLE_CHARSET_UTF8_SPANISH_CI  
DRIZZLE_CHARSET_UTF8_SWEDISH_CI  
DRIZZLE_CHARSET_UTF8_TURKISH_CI  
DRIZZLE_CHARSET_UTF8_CZECH_CI  
DRIZZLE_CHARSET_UTF8_DANISH_CI  
DRIZZLE_CHARSET_UTF8_LITHUANIAN_CI  
DRIZZLE_CHARSET_UTF8_SLOVAK_CI  
DRIZZLE_CHARSET_UTF8_SPANISH2_CI  
DRIZZLE_CHARSET_UTF8_ROMAN_CI  
DRIZZLE_CHARSET_UTF8_PERSIAN_CI  
DRIZZLE_CHARSET_UTF8_ESPERANTO_CI  
DRIZZLE_CHARSET_UTF8_HUNGARIAN_CI  
DRIZZLE_CHARSET_UTF8_SINHALA_CI  
DRIZZLE_CHARSET_UTF8_GENERAL_MYSQL500_CI  
DRIZZLE_CHARSET_UTF8MB4_UNICODE_CI  
DRIZZLE_CHARSET_UTF8MB4_ICELANDIC_CI  
DRIZZLE_CHARSET_UTF8MB4_LATVIAN_CI  
DRIZZLE_CHARSET_UTF8MB4_ROMANIAN_CI  
DRIZZLE_CHARSET_UTF8MB4_SLOVENIAN_CI  
DRIZZLE_CHARSET_UTF8MB4_POLISH_CI  
DRIZZLE_CHARSET_UTF8MB4_ESTONIAN_CI  
DRIZZLE_CHARSET_UTF8MB4_SPANISH_CI  
DRIZZLE_CHARSET_UTF8MB4_SWEDISH_CI  
DRIZZLE_CHARSET_UTF8MB4_TURKISH_CI  
DRIZZLE_CHARSET_UTF8MB4_CZECH_CI  
DRIZZLE_CHARSET_UTF8MB4_DANISH_CI  
DRIZZLE_CHARSET_UTF8MB4_LITHUANIAN_CI  
DRIZZLE_CHARSET_UTF8MB4_SLOVAK_CI
```

DRIZZLE_CHARSET_UTF8MB4_SPANISH2_CI
DRIZZLE_CHARSET_UTF8MB4_ROMAN_CI
DRIZZLE_CHARSET_UTF8MB4_PERSIAN_CI
DRIZZLE_CHARSET_UTF8MB4_ESPERANTO_CI
DRIZZLE_CHARSET_UTF8MB4_HUNGARIAN_CI
DRIZZLE_CHARSET_UTF8MB4_SINHALA_CI

drizzle_status_t

An ENUM of connection statuses intended to be used in a bit field

DRIZZLE_CON_STATUS_NONE

No status set

DRIZZLE_CON_STATUS_IN_TRANS

In a transaction

DRIZZLE_CON_STATUS_AUTOCOMMIT

Autocommit is enabled

DRIZZLE_CON_STATUS_MORE_RESULTS_EXISTS

There are more result sets available

DRIZZLE_CON_STATUS_QUERY_NO_GOOD_INDEX_USED

No good index couldn't be used

DRIZZLE_CON_STATUS_QUERY_NO_INDEX_USED

No index was used

DRIZZLE_CON_STATUS_CURSOR_EXISTS

A cursor is available

DRIZZLE_CON_STATUS_LAST_ROW_SENT

The last row has been sent to the client

DRIZZLE_CON_STATUS_DB_DROPPED

The database has been dropped

DRIZZLE_CON_STATUS_NO_BACKSLASH_ESCAPES

NO_BACKSLASH_ESCAPES SQL mode set

DRIZZLE_CON_STATUS_QUERY_WAS_SLOW

Query hit the slow query timeout

drizzle_capabilities_t

An ENUM of connection capabilities intended to be used in a bit field

DRIZZLE_CAPABILITIES_NONE

No capabilities set

DRIZZLE_CAPABILITIES_LONG_PASSWORD

Long password support

DRIZZLE_CAPABILITIES_FOUND_ROWS

FOUND_ROWS support

DRIZZLE_CAPABILITIES_LONG_FLAG

Get all column flags

DRIZZLE_CAPABILITIES_IGNORE_SPACE

Ignore spaces before open brackets

DRIZZLE_CAPABILITIES_CONNECT_WITH_DB

A database can be specified upon connect

DRIZZLE_CAPABILITIES_NO_SCHEMA

Disable access to database.table.column way of accessing things

DRIZZLE_CAPABILITIES_COMPRESS

Enable compression protocol

DRIZZLE_CAPABILITIES_ODBC

An ODBC client

DRIZZLE_CAPABILITIES_LOCAL_FILES

Enables LOAD DATA LOCAL

DRIZZLE_CAPABILITIES_PROTOCOL_41

MySQL 4.1 and higher protocol

DRIZZLE_CAPABILITIES_INTERACTIVE

An interactive client

DRIZZLE_CAPABILITIES_SSL

Use SSL

DRIZZLE_CAPABILITIES_IGNORE_SIGPIPE

Ignore sigpipe

DRIZZLE_CAPABILITIES_TRANSACTIONS

Client understands transactions

DRIZZLE_CAPABILITIES_RESERVED

Unused

DRIZZLE_CAPABILITIES_SECURE_CONNECTION

MySQL 4.1 and higher authentication

DRIZZLE_CAPABILITIES_MULTI_STATEMENTS

Enable multiple statement support

DRIZZLE_CAPABILITIES_MULTI_RESULTS

Enable multiple result sets

DRIZZLE_CAPABILITIES_PS_MULTI_RESULTS

DRIZZLE_CAPABILITIES_PLUGIN_AUTH

Enable plugin authentication

DRIZZLE_CAPABILITIES_SSL_VERIFY_SERVER_CERT

Verify SSL cert

DRIZZLE_CAPABILITIES_REMEMBER_OPTIONS

DRIZZLE_CAPABILITIES_CLIENT

Enables the following:

*DRIZZLE_CAPABILITIES_LONG_PASSWORD, DRIZZLE_CAPABILITIES_FOUND_ROWS,
DRIZZLE_CAPABILITIES_LONG_FLAG, DRIZZLE_CAPABILITIES_CONNECT_WITH_DB,
DRIZZLE_CAPABILITIES_PLUGIN_AUTH, DRIZZLE_CAPABILITIES_TRANSACTIONS,
DRIZZLE_CAPABILITIES_PROTOCOL_41, DRIZZLE_CAPABILITIES_SECURE_CONNECTION*

drizzle_ssl_state_t

An enum of SSL States

DRIZZLE_SSL_STATE_NONE
SSL connection is not initialized

DRIZZLE_SSL_STATE_HANDSHAKE_COMPLETE
SSL connection is established

drizzle_socket_owner
Owner of socket connection

DRIZZLE_SOCKET_OWNER_NATIVE

DRIZZLE_SOCKET_OWNER_CLIENT

Query

drizzle_field_t
Field data (an alias for `char*`)

drizzle_row_t
Row data (an array of `drizzle_field_t`)

drizzle_column_type_t
An ENUM of column types

DRIZZLE_COLUMN_TYPE_DECIMAL
An old style decimal type

DRIZZLE_COLUMN_TYPE_TINY
A tiny int

DRIZZLE_COLUMN_TYPE_SHORT
A short int

DRIZZLE_COLUMN_TYPE_LONG
A long int

DRIZZLE_COLUMN_TYPE_FLOAT
A float

DRIZZLE_COLUMN_TYPE_DOUBLE
A double

DRIZZLE_COLUMN_TYPE_NULL
A NULL

DRIZZLE_COLUMN_TYPE_TIMESTAMP
A timestamp

DRIZZLE_COLUMN_TYPE_LONGLONG
A bigint

DRIZZLE_COLUMN_TYPE_INT24

DRIZZLE_COLUMN_TYPE_DATE

DRIZZLE_COLUMN_TYPE_TIME

DRIZZLE_COLUMN_TYPE_DATETIME

DRIZZLE_COLUMN_TYPE_YEAR

DRIZZLE_COLUMN_TYPE_NEWDATE

DRIZZLE_COLUMN_TYPE_VARCHAR

```
DRIZZLE_COLUMN_TYPE_BIT
DRIZZLE_COLUMN_TYPE_NEWDECIMAL
DRIZZLE_COLUMN_TYPE_ENUM
DRIZZLE_COLUMN_TYPE_SET
DRIZZLE_COLUMN_TYPE_TINY_BLOB
DRIZZLE_COLUMN_TYPE_MEDIUM_BLOB
DRIZZLE_COLUMN_TYPE_LONG_BLOB
DRIZZLE_COLUMN_TYPE_BLOB
DRIZZLE_COLUMN_TYPE_VAR_STRING
    Text column type
DRIZZLE_COLUMN_TYPE_STRING
DRIZZLE_COLUMN_TYPE_GEOMETRY

drizzle_column_options_t

DRIZZLE_COLUMN_UNUSED

drizzle_column_flags_t
    An ENUM of column flags intended to be used in a bit field
    DRIZZLE_COLUMN_FLAGS_NONE
        No flags set
    DRIZZLE_COLUMN_FLAGS_NOT_NULL
        Column is not NULL
    DRIZZLE_COLUMN_FLAGS_PRI_KEY
        Column is a primary key
    DRIZZLE_COLUMN_FLAGS_UNIQUE_KEY
        Column is a unique key
    DRIZZLE_COLUMN_FLAGS_MULTIPLE_KEY
        Column is part of a multi-part key
    DRIZZLE_COLUMN_FLAGS_BLOB
        Column is a blob
    DRIZZLE_COLUMN_FLAGS_UNSIGNED
        Column is unsigned
    DRIZZLE_COLUMN_FLAGS_ZEROFILL
        Column has a zerofill
    DRIZZLE_COLUMN_FLAGS_BINARY
    DRIZZLE_COLUMN_FLAGS_ENUM
        Column is an ENUM
    DRIZZLE_COLUMN_FLAGS_AUTO_INCREMENT
        Column has auto increment
    DRIZZLE_COLUMN_FLAGS_TIMESTAMP
        Column is a timestamp
```

DRIZZLE_COLUMN_FLAGS_SET

Column is a SET data type

DRIZZLE_COLUMN_FLAGS_NO_DEFAULT_VALUE

Column has no default value

DRIZZLE_COLUMN_FLAGS_ON_UPDATE_NOW

Column has on update now timestamp

DRIZZLE_COLUMN_FLAGS_PART_KEY

Column is part of a key

DRIZZLE_COLUMN_FLAGS_NUM

Column is a number

Note: Group and num are the same flag

DRIZZLE_COLUMN_FLAGS_GROUP

Note: Group and num are the same flag

DRIZZLE_COLUMN_FLAGS_UNIQUE**DRIZZLE_COLUMN_FLAGS_BINCMP****DRIZZLE_COLUMN_FLAGS_GET_FIXED_FIELDS****DRIZZLE_COLUMN_FLAGS_IN_PART_FUNC****DRIZZLE_COLUMN_FLAGS_IN_ADD_INDEX****DRIZZLE_COLUMN_FLAGS_RENAMED****drizzle_result_options_t**

An ENUM used to indicate the state of a result

DRIZZLE_RESULT_NONE**DRIZZLE_RESULT_SKIP_COLUMN****DRIZZLE_RESULT_BUFFER_COLUMN****DRIZZLE_RESULT_BUFFER_ROW****DRIZZLE_RESULT_EOF_PACKET****DRIZZLE_RESULT_ROW_BREAK****DRIZZLE_RESULT_BINARY_ROWS**

Prepared Statement

drizzle_stmt_state_t

An internal state for prepared statements

Binlog

DRIZZLE_BINLOG_MAGIC

The 4-byte binlog header string

drizzle_binlog_event_types_t

An ENUM of binlog event types

DRIZZLE_EVENT_TYPE_UNKNOWN

An unknown event

DRIZZLE_EVENT_TYPE_START

A binlog start event

DRIZZLE_EVENT_TYPE_QUERY

A MySQL query for SBR

DRIZZLE_EVENT_TYPE_STOP

Binlog end event

DRIZZLE_EVENT_TYPE_ROTATE

Binlog file rotate event

DRIZZLE_EVENT_TYPE_INTPAR

Insert ID event

DRIZZLE_EVENT_TYPE_LOAD

Load data from file event

DRIZZLE_EVENT_TYPE_CREATE_FILE

Create file event

DRIZZLE_EVENT_TYPE_APPEND_BLOCK

Append block data to a file

DRIZZLE_EVENT_TYPE_EXEC_LOAD

Exec load event

DRIZZLE_EVENT_TYPE_DELETE_FILE

Delete file event

DRIZZLE_EVENT_TYPE_NEW_LOAD

New load data from file event

DRIZZLE_EVENT_TYPE_RAND

Seeds for RAND() functions

DRIZZLE_EVENT_TYPE_USER_VAR

A user variable

DRIZZLE_EVENT_TYPE_FORMAT_DESCRIPTION

A description of the binlog file (a replacement for DRIZZLE_EVENT_TYPE_START in MySQL 5.0 onwards)

DRIZZLE_EVENT_TYPE_XID

XA Transaction ID

DRIZZLE_EVENT_TYPE_BEGIN_LOAD_QUERY

Truncate file and save block data

DRIZZLE_EVENT_TYPE_EXECUTE_LOAD_QUERY

Execute load query event

```
DRIZZLE_EVENT_TYPE_TABLE_MAP
    A table map event for RBR

DRIZZLE_EVENT_TYPE_OBSOLETE_WRITE_ROWS
    RBR Write rows event for MySQL 5.1 pre-release

DRIZZLE_EVENT_TYPE_OBSOLETE_UPDATE_ROWS
    RBR Update rows event for MySQL 5.1 pre-release

DRIZZLE_EVENT_TYPE_OBSOLETE_DELETE_ROWS
    RBR Delete rows event for MySQL 5.1 pre-release

DRIZZLE_EVENT_TYPE_V1_WRITE_ROWS
    RBR Write rows event

DRIZZLE_EVENT_TYPE_V1_UPDATE_ROWS
    RBR Update rows event

DRIZZLE_EVENT_TYPE_V1_DELETE_ROWS
    RBR Delete rows event

DRIZZLE_EVENT_TYPE INCIDENT
    Replication incident message

DRIZZLE_EVENT_TYPE_HEARTBEAT
    Replication heartbeat event

DRIZZLE_EVENT_TYPE_IGNORABLE

DRIZZLE_EVENT_TYPE_ROWS_QUERY

DRIZZLE_EVENT_TYPE_V2_WRITE_ROWS
    A MySQL 5.6 RBR Write rows event

DRIZZLE_EVENT_TYPE_V2_UPDATE_ROWS
    A MySQL 5.6 RBR Update rows event

DRIZZLE_EVENT_TYPE_V2_DELETE_ROWS
    A MySQL 5.6 RBR Delete rows event

DRIZZLE_EVENT_TYPE_GTID

DRIZZLE_EVENT_TYPE_ANONYMOUS_GTID

DRIZZLE_EVENT_TYPE_PREVIOUS_GTIDS

drizzle_binlog_event_positions_t

    DRIZZLE_EVENT_POSITION_TIMESTAMP
    DRIZZLE_EVENT_POSITION_TYPE
    DRIZZLE_EVENT_POSITION_SERVERID
    DRIZZLE_EVENT_POSITION_LENGTH
    DRIZZLE_EVENT_POSITION_NEXT
    DRIZZLE_EVENT_POSITION_FLAGS
    DRIZZLE_EVENT_POSITION_EXTRA_FLAGS
```

Library Functions

Introduction

This section outlines the functions related to the Libdrizzle Redux library

Functions

`void drizzle_library_init (void)`

Setup of the SSL and Windows connection libraries. Should be run before any Libdrizzle Redux function. Only required if using SSL or Windows.

`void drizzle_library_deinit (void)`

Deinitialize the library. Only required for Windows

`const char* drizzle_version (void)`

Gives the version string for the Libdrizzle Redux library

Returns A string of the library version

`const char* drizzle_bugreport (void)`

Gives the URL for reporting library bugs

Returns A string containing the bug report URL

`const char* drizzle_verbose_name (drizzle_verbose_t verbose)`

Gives the verbosity name for a given verbosity type

Returns A string containing the verbosity name

Connection Functions

Introduction

This section outlines the connection functions

Structs

`drizzle_st`

The internal drizzle connection object struct

`drizzle_options_st`

The internal structure containing connection options

Functions

`drizzle_st* drizzle_create (const char *host, in_port_t port, const char *user, const char *password, const char *db, drizzle_options_st *options)`

Creates a connection connection object. If a path beginning with / is given as the host the library will connect as a UDS socket. Otherwise a TCP/IP connection is made.

Note: a connection does not happen until the first query or an explicit `drizzle_connect()` call is made

Parameters

- **host** – The socket path, hostname or IP of the server
- **port** – The port number of the server (if TCP/IP)
- **user** – The username of the server
- **password** – The password of the server
- **db** – The default DB to connect to on the server
- **options** – A pointer to a `drizzle_options_st` created using `drizzle_options_create()` or NULL

Returns A newly allocated and setup connection object

`int drizzle_fd(const drizzle_st *con)`

Get file descriptor for connection.

Parameters

- **con** – Connection structure previously initialized with `drizzle_create()`.

Returns File descriptor of connection, or -1 if not active.

`int drizzle_timeout(const drizzle_st *con)`

Gets the current connection timeout set in the connection object

Parameters

- **drizzle** – A connection object

Returns The current timeout

`void drizzle_set_timeout(drizzle_st *con, int timeout)`

Sets the connection timeout for the connection object

Parameters

- **drizzle** – A connection object
- **timeout** – The new timeout to set

`drizzle_verbose_t drizzle_verbose(const drizzle_st *con)`

Gets the verbosity level set in the connection object

Parameters

- **drizzle** – A connection object

Returns The verbosity level from `drizzle_verbose_t`

`void drizzle_set_verbose(drizzle_st *con, drizzle_verbose_t verbose)`

Sets the verbosity level for the connection object

Parameters

- **drizzle** – A connection object
- **verbose** – The verbosity level from `drizzle_verbose_t`

`void drizzle_set_log_fn (drizzle_st *con, drizzle_log_fn *function, void *context)`
Sets a callback function for log handling

Parameters

- **drizzle** – A connection object
- **function** – The function to use in the format of `drizzle_log_fn ()`
- **context** – A pointer to data to pass to the log function

`void drizzle_set_event_watch_fn (drizzle_st *drizzle, drizzle_event_watch_fn *function, void *context)`
Set a custom I/O event watcher function for a drizzle structure

Parameters

- **drizzle** – Drizzle structure previously initialized with `drizzle_create ()`.
- **function** – Function to call when there is an I/O event, in the form of `drizzle_event_watch_fn ()`
- **context** – Argument to pass into the callback function.

`drizzle_return_t drizzle_set_events (drizzle_st *con, short events)`
Set events to be watched for a connection.

Parameters

- **con** – Connection structure previously initialized with `drizzle_create ()`.
- **events** – Bitfield of poll() events to watch.

Returns Standard drizzle return value.

`drizzle_return_t drizzle_set_revents (drizzle_st *con, short revents)`
Set events that are ready for a connection. This is used with the external event callbacks. See `drizzle_set_event_watch_fn ()`.

Parameters

- **con** – Connection structure previously initialized with `drizzle_create ()`.
- **revents** – Bitfield of poll() events that were detected.

Returns Standard drizzle return value.

`const char* drizzle_error (const drizzle_st *con)`
Get the last error from a connection

Parameters

- **con** – A connection object

Returns A string containing the error message

`int drizzle_errno (const drizzle_st *con)`
Get the last OS error code from a connection

Parameters

- **con** – A connection object

Returns The OS error code

`uint16_t drizzle_error_code (const drizzle_st *con)`
Gets the last error code from a connection

Parameters

- **con** – A connection object

Returns The server error code

`const char* drizzle_sqlstate (const drizzle_st *con)`

Gets the last sqlstate from a connection

Parameters

- **con** – A connection object

Returns A string containing the sqlstate

`drizzle_options_st *drizzle_options_create (void)`

Create a new connection options object

Returns The new connection options object

`void drizzle_options_destroy (drizzle_options_st *options)`

Destroys a connection options object

Parameters

- **options** – The options object to be destroyed

`void drizzle_socket_set_options (drizzle_options_st *options, int wait_timeout, int keepidle,`

`int keepcnt, int keepintvl)`

Sets several options for the socket connection

Parameters

- **options** – An initialized options structure
- **wait_timeout** – The timeout (in seconds) for setsockopt calls with option values: SO_SNDDTIMEO, SO_RCVTIMEO, SO_LINGER
- **keepidle** – The time (in seconds) the connection needs to remain idle before TCP starts sending keepalive probes
- **keepcnt** – The maximum number of keepalive probes TCP should send before dropping the connection.
- **keepintvl** – The time (in seconds) between individual keepalive probes

`void drizzle_socket_set_option (drizzle_st *con, drizzle_socket_option option, int value)`

Sets the value of a socket option.

Note: The available options to set are:

DRIZZLE_SOCKET_OPTION_TIMEOUT : The timeout (in seconds) for setsockopt calls with option values: SO_SNDDTIMEO, SO_RCVTIMEO, SO_LINGER

DRIZZLE_SOCKET_OPTION_KEEP_IDLE : The time (in seconds) the connection needs to remain idle before TCP starts sending keepalive probes

DRIZZLE_SOCKET_OPTION_KEEPCNT : The maximum number of keepalive probes TCP should send before dropping the connection.

DRIZZLE_SOCKET_OPTION_KEEPINTVL : The time (in seconds) between individual keepalive probes

Parameters

- **con** – Connection structure previously initialized with `drizzle_create ()`.
- **option** – the option to set the value for

- **value** – the value to set

```
int drizzle_socket_get_option (drizzle_st *con, drizzle_socket_option option)
```

Gets the value of a socket option. See `drizzle_socket_set_options()` for a description of the available options

Parameters

- **con** – Connection structure previously initialized with `drizzle_create()`.
- **option** – option to get the value for

Returns The value of the option, or -1 if the specified option doesn't exist

```
void drizzle_options_set_non_blocking (drizzle_options_st *options, bool state)
```

Sets/unsets non-blocking connect option

Parameters

- **options** – The options object to modify
- **state** – Set option to true/false

```
bool drizzle_options_get_non_blocking (drizzle_options_st *options)
```

Gets the non-blocking connect option

Parameters

- **options** – The options object to get the value from

Returns The state of the non-blocking option

```
void drizzle_options_set_raw_scramble (drizzle_options_st *options, bool state)
```

Sets/unsets the raw scramble connect option

Parameters

- **options** – The options object to modify
- **state** – Set to true/false

```
bool drizzle_options_get_raw_scramble (drizzle_options_st *options)
```

Gets the raw scramble connect option

Parameters

- **options** – The options object to get the value from

Returns The state of the raw scramble option

```
void drizzle_options_set_found_rows (drizzle_options_st *options, bool state)
```

Sets/unsets the found rows connect option

Parameters

- **options** – The options object to modify
- **state** – Set to true/false

```
bool drizzle_options_get_found_rows (drizzle_options_st *options)
```

Gets the found rows connect option

Parameters

- **options** – The options object to get the value from

Returns The state of the found rows option

void **drizzle_options_set_interactive** (*drizzle_options_st* **options*, bool *state*)
Sets/unsets the interactive connect option

Parameters

- **options** – The options object to modify
- **state** – Set to true/false

bool **drizzle_options_get_interactive** (*drizzle_options_st* **option*)
Gets the interactive connect option

Parameters

- **options** – The options object to get the value from

Returns The state of the interactive option

void **drizzle_options_set_multi_statements** (*drizzle_options_st* **options*, bool *state*)
Sets/unsets the multi-statements connect option

Parameters

- **options** – The options object to modify

Parma state Set to true/false

bool **drizzle_options_get_multi_statements** (*drizzle_options_st* **options*)
Gets the multi-statements connect option

Parameters

- **options** – The options object to get the value from

Returns The state of the multi-statements option

void **drizzle_options_set_auth_plugin** (*drizzle_options_st* **options*, bool *state*)
Sets/unsets the auth plugin connect option

Parameters

- **options** – The options object to modify
- **state** – Set to true/false

bool **drizzle_options_get_auth_plugin** (*drizzle_options_st* **options*)
Gets the auth plugin connect option

Parameters

- **options** – The options object to get the value from

Returns The state of the auth plugin option

void **drizzle_options_set_socket_owner** (*drizzle_options_st* **options*,
drizzle_socket_owner *owner*)
Sets the owner of the socket connection

Parameters

- **options** – The options object to modify
- **owner** – The owner of the socket connection

drizzle_socket_owner **drizzle_options_get_socket_owner** (*drizzle_options_st* **options*)
Gets the owner of the socket connection

Parameters

- **options** – The options object to get the value from

Returns The owner of the socket connection

const char* **drizzle_host** (const *drizzle_st* **con*)

Gets the host name from a TCP/IP connection

Parameters

- **con** – A connection object

Returns A string containing the host name or NULL for a UDS connection

in_port_t **drizzle_port** (const *drizzle_st* **con*)

Gets the port number from a TCP/IP connection

Parameters

- **con** – A connection object

Returns The port number or 0 for a UDS connection

const char* **drizzle_user** (const *drizzle_st* **con*)

Gets the user name used at connection time

Parameters

- **con** – A connection object

Returns A string containing the user name

const char* **drizzle_db** (const *drizzle_st* **con*)

Gets the default database used at connection time

Parameters

- **con** – A connection object

Returns A string containing the DB name

void* **drizzle_context** (const *drizzle_st* **con*)

Get application context pointer for a connection.

Parameters

- **con** – Connection structure previously initialized with *drizzle_create()*.

Returns Application context with this connection.

void **drizzle_set_context** (*drizzle_st* **con*, void* *context*)

Set application context pointer for a connection.

Parameters

- **con** – Connection structure previously initialized with *drizzle_create()*.

- **context** – Application context to use with this connection.

void **drizzle_set_context_free_fn** (*drizzle_st* **con*, drizzle_context_free_fn **function*)

Set callback function when the context pointer should be freed.

Parameters

- **con** – Connection structure previously initialized with *drizzle_create()*.

- **function** – Function to call to clean up connection context.

uint8_t **drizzle_protocol_version** (const *drizzle_st* **con*)

Gets the protocol version used for a connection

Parameters

- **con** – A connection object

Returns The protocol version`const char* drizzle_server_version (const drizzle_st *con)`

Gets the server version string for a connection

Parameters

- **con** – A connection object

Returns A string containing the server version`uint32_t drizzle_server_version_number (const drizzle_st *con)`

Gets the server version number for a connection

Parameters

- **con** – A connection object

Returns An integer containing the server version number`uint32_t drizzle_thread_id (const drizzle_st *con)`

Gets the server thread ID for a connection

Parameters

- **con** – A connection object

Returns The server thread ID`const unsigned char *drizzle_scramble (const drizzle_st *con)`

Get scramble buffer for a connection.

Parameters

- **con** – Connection structure previously initialized with `drizzle_create()`.

Returns Scramble buffer for connection.`drizzle_capabilities_t drizzle_capabilities (const drizzle_st *con)`

Gets the server capabilities for a connection

Parameters

- **con** – A connection object

Returns A bit field of capabilities`drizzle_charset_t drizzle_charset (const drizzle_st *con)`

Gets the character set ID for the connection

Parameters

- **con** – A connection object

Returns The character set used`drizzle_status_t drizzle_status (const drizzle_st *con)`

Gets the status of the connection

Parameters

- **con** – A connection object

Returns The status of the connection

`uint32_t drizzle_max_packet_size (const drizzle_st *con)`

Gets the max packet size for a connection

Parameters

- `con` – A connection object

Returns The max packet size for the connection

`drizzle_return_t drizzle_connect (drizzle_st *con)`

Open connection to the specified server

Parameters

- `con` – A connection object

Returns A `drizzle_return_t` status. `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_wait (drizzle_st *con)`

Wait for I/O on connections.

Parameters

- `drizzle` – Drizzle structure previously initialized with `drizzle_create()`.

Returns Standard drizzle return value.

`drizzle_st *drizzle_ready (drizzle_st *con)`

Get next connection that is ready for I/O.

Parameters

- `drizzle` – Drizzle structure previously initialized with `drizzle_create()`.

Returns Connection that is ready for I/O, or NULL if there are none.

`drizzle_return_t drizzle_close (drizzle_st *con)`

Gracefully disconnect from a server (leaves the connection object available for a reconnect)

Parameters

- `con` – A connection object

Returns A `drizzle_return_t` response for the quit command sent to the server

`drizzle_return_t drizzle_quit (drizzle_st *con)`

Gracefully disconnect from a server and free the connection object

Parameters

- `con` – A connection object

Returns A `drizzle_return_t` response for the quit command sent to the server

`drizzle_return_t drizzle_select_db (drizzle_st *con, const char *db)`

Change the current default database

Parameters

- `con` – A connection object
- `db` – The new default database

Returns A `drizzle_return_t` response

`drizzle_result_st* drizzle_shutdown (drizzle_st *con, drizzle_return_t *ret_ptr)`

Send a shutdown command to the server

Parameters

- **con** – A connection object
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns A newly allocated result object

`drizzle_result_st* drizzle_kill (drizzle_st *con, uint32_t connection_id, drizzle_return_t *ret_ptr)`

Sends a query kill command to the server

Parameters

- **con** – A connection object
- **connection_id** – The connection ID to kill a query from
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns A newly allocated result object

`drizzle_result_st* drizzle_ping (drizzle_st *con, drizzle_return_t *ret_ptr)`

Sends a ping to the server

Parameters

- **con** – A connection object
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns A newly allocated result object

`const char *drizzle_strerror (const drizzle_return_t ret)`

Get detailed error description

Parameters

- **ret** – A libdrizzle return value

Returns description of libdrizzle error

Callback Functions

These are templates to be used when creating callback functions for the Libdrizzle Redux library.

`void drizzle_log_fn (const char *log_buffer, drizzle_verbose_t verbose, void *context)`

The format of a callback function for log handling

Parameters

- **log_buffer** – The log message passed to the function
- **verbose** – The verbosity level of the message
- **context** – A pointer to data set in `drizzle_set_log_fn()`

`drizzle_return_t drizzle_event_watch_fn (drizzle_st *con, short events, void *context)`

The format of a function to register or deregister interest in file descriptor events

Parameters

- **con** – Connection that has changed the events it is interested in. Use `drizzle_fd()` to get the file descriptor.
- **events** – A bit mask of POLLIN | POLLOUT, specifying if the connection is waiting for read or write events.
- **context** – Application context pointer registered with `drizzle_set_event_watch_fn()`

Returns `DRIZZLE_RETURN_OK` if successful.

Query Functions

Introduction

This section outlines the query and result functions

Structs

`drizzle_query_st`

The internal query object struct

`drizzle_result_st`

The internal result object struct

`drizzle_column_st`

The internal column object struct

Functions

`drizzle_return_t drizzle_set_ssl (drizzle_st *con, const char *key, const char *cert, const char *ca, const char *capath, const char *cipher)`

Sets the SSL data

Parameters

- `con` – A connection object
- `key` – The path to a key file
- `cert` – The path to a certificate file
- `ca` – The path to a certificate authority file
- `capath` – The path to a directory that contains trusted CA certificate files
- `cipher` – A list of allowed ciphers for SSL encryption

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_result_st* drizzle_query (drizzle_st *con, const char *query, size_t size, drizzle_return_t *ret_ptr)`

Executes a query and returns a newly allocated result struct

Parameters

- `con` – A connection object
- `query` – The query to execute
- `size` – The length of the query string, if set to 0 then `strlen()` is used to calculate the length
- `ret_ptr` – A pointer to a `drizzle_return_t` to store the return status into

Returns A newly allocated result object

```
ssize_t drizzle_escape_string(drizzle_st *con, char **to, const const char *from, const size_t from_size)
```

Escape a string for an SQL query. The `to` parameter is allocated by the function and needs to be freed by the application when finished with.

Parameters

- `con` – a connection object
- `to` – the destination string
- `from` – the source string
- `from_size` – the length of the source string

Returns the length of the ‘to’ string or -1 upon error due to empty parameters or overflow

```
void drizzle_result_free(drizzle_result_st *result)
```

Frees a result object

Parameters

- `result` – the result set to free

```
void drizzle_result_free_all(drizzle_st *con)
```

Frees all result objects for a given connection object

Parameters

- `con` – A connection object

```
drizzle_st* drizzle_result_drizzle_con(drizzle_result_st *result)
```

Gets the connection object from a given result object

Parameters

- `result` – A result object

Returns The connection object associated to the result object

```
bool drizzle_result_eof(drizzle_result_st *result)
```

Tests to see if an EOF packet has been hit

Parameters

- `result` – A result object

Returns true on EOF or false

```
const char* drizzle_result_message(drizzle_result_st *result)
```

Get error or information message from result set

Parameters

- `result` – A result object

Returns The message to be returned

```
uint16_t drizzle_result_error_code(drizzle_result_st *result)
```

Gets the error code from a result set

Parameters

- `result` – A result object

Returns The error code

```
const char* drizzle_result_sqlstate(drizzle_result_st *result)
```

Gets the SQL state from a result set

Parameters

- **result** – A result object

Returns The SQL state string

`uint16_t drizzle_result_warning_count (drizzle_result_st *result)`

Gets the warning count from a result set

Parameters

- **result** – A result object

Returns The warning count

`uint64_t drizzle_result_insert_id (drizzle_result_st *result)`

Gets the insert ID for an auto_increment column in a result set

Note: With a MySQL server this returns the first ID with multiple inserts in a query.

Parameters

- **result** – A result object

Returns The insert ID

`uint64_t drizzle_result_affected_rows (drizzle_result_st *result)`

Gets the affected row count from a result set

Parameters

- **result** – A result object

Returns The affected row count

`uint16_t drizzle_result_column_count (drizzle_result_st *result)`

Gets the column count from a result set

Parameters

- **result** – A result object

Returns The column count

`uint64_t drizzle_result_row_count (drizzle_result_st *result)`

Gets the row count from a result set buffered with `drizzle_result_buffer()`

Parameters

- **result** – A result object

Returns The row count

`drizzle_result_st* drizzle_result_read (drizzle_st *con, drizzle_return_t *ret_ptr)`

Reads the next result in a multi-result return

Parameters

- **con** – A connection object

- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns The result struct for the new object

`drizzle_return_t drizzle_result_buffer (drizzle_result_st *result)`

Buffers a result set

Parameters

- **result** – A result object

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`size_t drizzle_result_row_size (drizzle_result_st *result)`

Get result row packet size in bytes.

Parameters

- **result** – Caller allocated structure.

Returns size in bytes else 0

`drizzle_result_st* drizzle_column_drizzle_result (drizzle_column_st *column)`

Gets a result set for a given column object

Parameters

- **column** – A column object

Returns A result object

`const char* drizzle_column_catalog (drizzle_column_st *column)`

Gets the catalog name for a given column

Parameters

- **column** – A column object

Returns The catalog name

`const char* drizzle_column_db (drizzle_column_st *column)`

Gets the database name for a given column

Parameters

- **column** – A column object

Returns The database name

`const char* drizzle_column_table (drizzle_column_st *column)`

Get the table name (or table alias) for a given column

Parameters

- **column** – A column object

Returns The table name

`const char* drizzle_column_orig_table (drizzle_column_st *column)`

Gets the original table name (if an alias has been used) for a given column

Parameters

- **column** – A column object

Returns The original table name

`const char* drizzle_column_name (drizzle_column_st *column)`

Gets the column name (or column alias) for a given column

Parameters

- **column** – A column object

Returns The column name

const char* **drizzle_column_orig_name** (*drizzle_column_st* **column*)

Gets the original column name (if an alias has been used) for a given column

Parameters

- **column** – A column object

Returns The original column name

drizzle_charset_t **drizzle_column_charset** (*drizzle_column_st* **column*)

Gets the character set ID for a given column

Parameters

- **column** – A column object

Returns The character set ID

uint32_t **drizzle_column_size** (*drizzle_column_st* **column*)

Gets the size of a given column

Parameters

- **column** – A column object

Returns The column size

size_t **drizzle_column_max_size** (*drizzle_column_st* **column*)

Gets the maximum size of a given column

Parameters

- **column** – A column object

Returns The maximum size

drizzle_column_type_t **drizzle_column_type** (*drizzle_column_st* **column*)

Gets the type of data for the column

Parameters

- **column** – A column object

Returns The column type

const char ***drizzle_column_type_str** (*drizzle_column_type_t* *type*)

Get a column type as string

Parameters

- **type** – The table column type

Returns The type of the column in human readable format

drizzle_column_flags_t **drizzle_column_flags** (*drizzle_column_st* **column*)

Gets the flags for a given column

Parameters

- **column** – A column object

Returns The column flags

uint8_t **drizzle_column_decimals** (*drizzle_column_st* **column*)

Gets the number of decimal places for a given column

Parameters

- **column** – A column object

Returns The number of decimal places

`const unsigned char* drizzle_column_default_value (drizzle_column_st *column, size_t *size)`

Gets the default value for a given column

Parameters

- **column** – A column object

Returns A string containing the default value

`drizzle_return_t drizzle_column_skip (drizzle_result_st *result)`

Skips the next column in a result set when using `drizzle_column_read()` to get the column data

Parameters

- **result** – A result object

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_column_skip_all (drizzle_result_st *result)`

Skips all columns in a result set when using `drizzle_column_read()` to get the column data

Parameters

- **result** – pointer to the structure to read from.

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`void drizzle_column_free (drizzle_column_st *column)`

Frees a column when using `drizzle_column_read()` to get the column data

Parameters

- **column** – The column to be freed

`drizzle_column_st* drizzle_column_read (drizzle_result_st *result, drizzle_return_t *ret_ptr)`

Reads a column from network buffer

Parameters

- **result** – A result object

- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns A newly allocated column

`drizzle_return_t drizzle_column_buffer (drizzle_result_st *result)`

Buffers all the columns for a result set

Parameters

- **result** – A result object

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_column_st* drizzle_column_next (drizzle_result_st *result)`

Gets the next column in a buffered column result set

Parameters

- **result** – A result object

Returns A column object

`drizzle_column_st* drizzle_column_prev (drizzle_result_st *result)`

Gets the previous column in a buffered column result set

Parameters

- **result** – A result object

Returns A column object

`void drizzle_column_seek (drizzle_result_st *result, uint16_t column)`

Seeks to a given column in a buffered column result set

Parameters

- **result** – A result object
- **column** – The column number

`drizzle_column_st* drizzle_column_index (drizzle_result_st *result, uint16_t column)`

Gets a given column in a column buffered result set

Parameters

- **result** – A result object
- **column** – The column number

Returns A column object

`uint16_t drizzle_column_current (drizzle_result_st *result)`

Gets the column number in a buffered or unbuffered column result set

Parameters

- **result** – A result object:

Returns The column number

`uint64_t drizzle_row_read (drizzle_result_st *result, drizzle_return_t *ret_ptr)`

Reads the next row header and returns the row number for unbuffered row reads. Use `drizzle_field_read()` or `drizzle_field_buffer()` to get the field data after this call.

Parameters

- **result** – A result object
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns The row number

`drizzle_row_t drizzle_row_buffer (drizzle_result_st *result, drizzle_return_t *ret_ptr)`

Read and buffer one entire row, must be freed with `c:func:drizzle_row_free`

Parameters

- **result** – A result object
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns The newly allocated row buffer

`void drizzle_row_free (drizzle_result_st *result, drizzle_row_t row)`

Free a buffered row read

Parameters

- **result** – A result object
- **row** – The row data to be freed

`size_t* drizzle_row_field_sizes (drizzle_result_st *result)`

Gets an array of the field sizes for buffered rows

Parameters

- **result** – A result object

Returns An array of row sizes`drizzle_row_t drizzle_row_next (drizzle_result_st *result)`

Gets the next row in a buffered result set

Parameters

- **result** – A result object

Returns The row data`drizzle_row_t drizzle_row_prev (drizzle_result_st *result)`

Gets the previous row in a buffered result set

Parameters

- **result** – A result object

Returns The row data`void drizzle_row_seek (drizzle_result_st *result, uint64_t row)`

Seeks to a given row in a buffered result set

Parameters

- **result** – A result object
- **row** – The row number to seek to

`drizzle_row_t drizzle_row_index (drizzle_result_st *result, uint64_t row)`

Gets a row at the given index in a buffered result set

Parameters

- **result** – A result object
- **row** – The row number to get

Returns The row data`uint64_t drizzle_row_current (drizzle_result_st *result)`

Gets the current row number

Parameters

- **result** – A result object

Returns The row number`drizzle_field_t drizzle_field_read (drizzle_result_st *result, size_t *offset, size_t *size, size_t *total,
drizzle_return_t *ret_ptr)`

Reads the next field from the network buffer. Useful for large blobs without buffering the entire blob.

Parameters

- **result** – A result object
- **offset** – The offset position of the blob for this read, to be written to by the function
- **size** – The size of the read, to be written to by the function
- **total** – The total size of the field, to be written to by the function
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns The field data

`drizzle_field_t drizzle_field_buffer (drizzle_result_st *result, size_t *total, drizzle_return_t *ret_ptr)`

Read and buffer the entire field for an unbuffered row read.

Parameters

- **result** – A result object
- **total** – The total size of the field, to be written to by the function
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns

The field data

`void drizzle_field_free (drizzle_field_t field)`

Frees field data for unbuffered row reads

Parameters

- **field** – The field data to free

Prepared Statements

Introduction

This section outlines the prepared statement functionality

Structs

`drizzle_stmt_st`

The internal struct containing the prepared statement object

`drizzle_datetime_st`

The internal struct for passing a date/time to/from the prepared statement API

Functions

`drizzle_stmt_st* drizzle_stmt_prepare (drizzle_st *con, const char *statement, size_t size, drizzle_return_t *ret_ptr)`

Prepare a new statement

Parameters

- **con** – A connection object
- **statement** – The prepared statement with question marks ('?') for the elements to be provided as parameters
- **size** – The length of the statement
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns

A newly allocated and prepared statement object (or NULL on error)

`drizzle_return_t drizzle_stmt_set_tiny (drizzle_stmt_st *stmt, uint16_t param_num, uint8_t value, bool is_unsigned)`

Sets a parameter of a prepared statement to a tinyint value

Parameters

- **stmt** – A prepared statement object

- **param_num** – The parameter number to set (starting at 0)
- **value** – The value to set the parameter
- **is_unsigned** – Set to true if the parameter is unsigned

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_set_short (drizzle_stmt_st *stmt, uint16_t param_num, uint16_t value, bool is_unsigned)`

Sets a parameter of a prepared statement to a short int value

Parameters

- **stmt** – A prepared statement object
- **param_num** – The parameter number to set (starting at 0)
- **value** – The value to set the parameter
- **is_unsigned** – Set to true if the parameter is unsigned

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_set_int (drizzle_stmt_st *stmt, uint16_t param_num, uint32_t value, bool is_unsigned)`

Sets a parameter of a prepared statement to an int value

Parameters

- **stmt** – A prepared statement object
- **param_num** – The parameter number to set (starting at 0)
- **value** – The value to set the parameter
- **is_unsigned** – Set to true if the parameter is unsigned

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_set_bigint (drizzle_stmt_st *stmt, uint16_t param_num, uint64_t value, bool is_unsigned)`

Sets a parameter of a prepared statement to a bigint value

Parameters

- **stmt** – A prepared statement object
- **param_num** – The parameter number to set (starting at 0)
- **value** – The value to set the parameter
- **is_unsigned** – Set to true if the parameter is unsigned

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_set_double (drizzle_stmt_st *stmt, uint16_t param_num, double value)`

Sets a parameter of a prepared statement to a double value

Parameters

- **stmt** – A prepared statement object
- **param_num** – The parameter number to set (starting at 0)
- **value** – The value to set the parameter

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_set_float (drizzle_stmt_st *stmt, uint16_t param_num, float value)`

Sets a parameter of a prepared statement to a float value

Parameters

- **stmt** – A prepared statement object
- **param_num** – The parameter number to set (starting at 0)
- **value** – The value to set the parameter

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_set_string (drizzle_stmt_st *stmt, uint16_t param_num, char *value, size_t length)`

Sets a parameter of a prepared statement to a string value

Parameters

- **stmt** – A prepared statement object
- **param_num** – The parameter number to set (starting at 0)
- **value** – The value to set the parameter
- **length** – The length of the value data

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_set_null (drizzle_stmt_st *stmt, uint16_t param_num)`

Sets a parameter of a prepared statement to a NULL value

Parameters

- **stmt** – A prepared statement object
- **param_num** – The parameter number to set (starting at 0)

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_set_time (drizzle_stmt_st *stmt, uint16_t param_num, uint32_t days, uint8_t hours, uint8_t minutes, uint8_t seconds, uint32_t microseconds, bool is_negative)`

Sets a parameter of a prepared statement to a time value

Parameters

- **stmt** – A prepared statement object
- **param_num** – The parameter number to set (starting at 0)
- **days** – The number of days for the time
- **hours** – The number of hours for the time
- **minutes** – The number of minutes for the time
- **seconds** – The number of seconds for the time
- **microseconds** – The number of microseconds for the time

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_set_timestamp (drizzle_stmt_st *stmt, uint16_t param_num, uint16_t year, uint8_t month, uint8_t day, uint8_t hours, uint8_t minutes, uint8_t seconds, uint32_t microseconds)`

Sets a parameter of a prepared statement to a datetime/timestamp value

Parameters

- **stmt** – A prepared statement object
- **param_num** – The parameter number to set (starting at 0)
- **year** – The year number for the timestamp
- **month** – The month number for the timestamp
- **day** – The day number for the timestamp
- **hours** – The hour number for the timestamp
- **minutes** – The minute number for the timestamp
- **seconds** – The minute number for the timestamp
- **microseconds** – The minute number for the timestamp

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_execute(drizzle_stmt_st *stmt)`

Executes a prepared statement

Parameters

- **stmt** – The prepared statement object

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_send_long_data(drizzle_stmt_st *stmt, uint16_t param_num, unsigned char *data, size_t len)`

Send long binary data packet

Parameters

- **stmt** – The prepared statement object
- **param_num** – The parameter number this data is for
- **data** – A pointer to the data
- **len** – The length of the data

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_reset(drizzle_stmt_st *stmt)`

Reset a statement to the prepared state

Parameters

- **stmt** – The prepared statement object

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_fetch(drizzle_stmt_st *stmt)`

Fetch a row from the result set, can be used with buffered or unbuffered result sets

Parameters

- **stmt** – The prepared statement object

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

`drizzle_return_t drizzle_stmt_buffer(drizzle_stmt_st *stmt)`

Buffer the entire result set

Parameters

- **stmt** – The prepared statement object

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

```
bool drizzle_stmt_get_is_null(drizzle_stmt_st *stmt, uint16_t column_number, drizzle_return_t *ret_ptr)
```

Check if a column for a fetched row is set to NULL

Parameters

- **stmt** – The prepared statement object
- **column_number** – The column number to get (starting at 0)
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns True if NULL

```
bool drizzle_stmt_get_is_null_from_name(drizzle_stmt_st *stmt, const char *column_name, drizzle_return_t *ret_ptr)
```

Check if a column for a fetched row is set to NULL using a column name

Parameters

- **stmt** – The prepared statement object
- **column_name** – The column name to get
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into, `DRIZZLE_RETURN_NOT_FOUND` if the column name cannot be found

Returns True if NULL

```
bool drizzle_stmt_get_is_unsigned(drizzle_stmt_st *stmt, uint16_t column_number, drizzle_return_t *ret_ptr)
```

Check if a column for a fetched row is unsigned

Parameters

- **stmt** – The prepared statement object
- **column_number** – The column number to get (starting at 0)
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns True if unsigned

```
bool drizzle_stmt_get_is_unsigned_from_name(drizzle_stmt_st *stmt, const char *column_name, drizzle_return_t *ret_ptr)
```

Check if a column for a fetched row is unsigned using a column name

Parameters

- **stmt** – The prepared statement object
- **column_name** – The column name to get
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into, `DRIZZLE_RETURN_NOT_FOUND` if the column name cannot be found

Returns True if unsigned

```
const char *drizzle_stmt_get_string(drizzle_stmt_st *stmt, uint16_t column_number, size_t *len, drizzle_return_t *ret_ptr)
```

Get the string value for a column of a fetched row (int types are automatically converted)

Parameters

- **stmt** – The prepared statement object

- **column_number** – The column number to get (starting at 0)
- **len** – A pointer to a `size_t` to store the result length into
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into

Returns A pointer to the string value

```
const char *drizzle_stmt_get_string_from_name (drizzle_stmt_st *stmt, const char *column_name, size_t *len, drizzle_return_t *ret_ptr)
```

Get the string value for a column of a fetched row (int types are automatically converted) using a column name

Parameters

- **stmt** – The prepared statement object
- **column_name** – The column name to get
- **len** – A pointer to a `size_t` to store the result length into
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into, `DRIZZLE_RETURN_NOT_FOUND` if the column name cannot be found

Returns A pointer to the string value

```
uint32_t drizzle_stmt_get_int (drizzle_stmt_st *stmt, uint16_t column_number, drizzle_return_t *ret_ptr)
```

Get the int value for a column of a fetched row

Parameters

- **stmt** – The prepared statement object
- **column_number** – The column number to get (starting at 0)
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into `DRIZZLE_RETURN_TRUNCATED` if a truncation has occurred

Returns The int value

```
uint32_t drizzle_stmt_get_int_from_name (drizzle_stmt_st *stmt, const char *column_name, drizzle_return_t *ret_ptr)
```

Get the int value for a column of a fetched row using a column name

Parameters

- **stmt** – The prepared statement object
- **column_name** – The column name to get
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into `DRIZZLE_RETURN_TRUNCATED` if a truncation has occurred, `DRIZZLE_RETURN_NOT_FOUND` if the column name cannot be found

Returns The int value

```
uint64_t drizzle_stmt_get_bigint (drizzle_stmt_st *stmt, uint16_t column_number, drizzle_return_t *ret_ptr)
```

Get the bigint value for a column of a fetched row

Parameters

- **stmt** – The prepared statement object
- **column_number** – The column number to get (starting at 0)

- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into `DRIZZLE_RETURN_TRUNCATED` if a truncation has occurred

Returns The bigint value

```
uint64_t drizzle_stmt_get_bigint_from_name(drizzle_stmt_st *stmt, const char *column_name,  
                                            drizzle_return_t *ret_ptr)
```

Get the bigint value for a column of a fetched row using a column name

Parameters

- **stmt** – The prepared statement object
- **column_name** – The column name to get
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into `DRIZZLE_RETURN_TRUNCATED` if a truncation has occurred, `DRIZZLE_RETURN_NOT_FOUND` if the column name cannot be found

Returns The bigint value

```
double drizzle_stmt_get_double(drizzle_stmt_st *stmt, uint16_t column_number, driz-  
zle_return_t *ret_ptr)
```

Get the double value for a column of a fetched row

Parameters

- **stmt** – The prepared statement object
- **column_number** – The column number to get (starting at 0)
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into `DRIZZLE_RETURN_TRUNCATED` if a truncation has occurred

Returns The double value

```
double drizzle_stmt_get_double_from_name(drizzle_stmt_st *stmt, const char *column_name,  
                                         drizzle_return_t *ret_ptr)
```

Get the double value for a column of a fetched row from a column name

Parameters

- **stmt** – The prepared statement object
- **column_name** – The column name to get
- **ret_ptr** – A pointer to a `drizzle_return_t` to store the return status into `DRIZZLE_RETURN_TRUNCATED` if a truncation has occurred, `DRIZZLE_RETURN_NOT_FOUND` if the column name cannot be found

Returns The double value

```
drizzle_return_t drizzle_stmt_close(drizzle_stmt_st *stmt)
```

Close and free a prepared statement

Parameters

- **stmt** – The prepared statement object

Returns A return status code, `DRIZZLE_RETURN_OK` upon success

```
uint16_t drizzle_stmt_column_count(drizzle_stmt_st *stmt)
```

Gets the column count for a result set which has been executed using `drizzle_stmt_execute()`

Parameters

- **stmt** – The prepared statement object

Returns The column count

`uint64_t drizzle_stmt_affected_rows(drizzle_stmt_st *stmt)`

Gets the affected rows count for a result set which has been executed using `drizzle_stmt_execute()`

Parameters

- `stmt` – The prepared statement object

Returns The column count

`uint64_t drizzle_stmt_insert_id(drizzle_stmt_st *stmt)`

Gets the insert ID for a result set which has been executed using `drizzle_stmt_execute()`

Parameters

- `stmt` – The prepared statement object

Returns The insert ID

`uint16_t drizzle_stmt_param_count(drizzle_stmt_st *stmt)`

Gets the number of parameters expected for a result set that has been prepared with `drizzle_stmt_prepare()`

Parameters

- `stmt` – The prepared statement object

Returns The number of parameters

`uint64_t drizzle_stmt_row_count(drizzle_stmt_st *stmt)`

Gets the row count for a statement buffered with `drizzle_stmt_buffer()`

On error it returns `UINT64_MAX`;

Parameters

- `stmt` – The prepared statement object

Returns The row count

Binlog Functions

Introduction

Libdrizzle Redux contains functions which give it the capabilities to connect as a MySQL slave or a mysqlbinlog type client and retrieve the events.

Warning: You should start a binlog retrieval on a new connection only. Running on a connection that has already executed queries has an undefined (usually bad) behaviour.

The binlog functions use a callback API so that a function in the user application will be called whenever there is a new event to retrieve.

Structs

`drizzle_binlog_st`

The internal struct containing the binlog stream information

drizzle_binlog_event_st

The internal struct containing the binlog event header and data

Callback Functions

There are two callback functions. The first is called whenever a new event is available to retrieve. The second is triggered whenever an error (or EOF) occurs.

`void (drizzle_binlog_fn) (drizzle_binlog_event_st *event, void *context)`

This defines the function that will be supplied to accept binlog events

Warning: Event data needs to be copied/processed before exiting the function, it will be erased before the next callback.

Parameters

- **event** – A pointer to the event struct
- **context** – A user defined pointer supplied in `drizzle_binlog_init()`

`void (drizzle_binlog_error_fn) (drizzle_return_t error, drizzle_st *con, void *context)`

This defines the function that will be supplied to accept binlog errors

Parameters

- **error** – The `drizzle_return_t` for the error (or `DRIZZLE_RETURN_EOF` when all events have been retrieved)
- **con** – The connection object the error occurred on
- **context** – A user defined pointer supplied in `drizzle_binlog_init()`

Functions

`drizzle_binlog_st *drizzle_binlog_init (drizzle_st *con, drizzle_binlog_fn *binlog_fn, drizzle_binlog_error_fn *error_fn, void *context, bool verify_checksums)`

Initializes a binlog object for the connection and sets the event callback functions

Parameters

- **con** – The connection the binlog retrieval will be on
- **binlog_fn** – The function callback defined in `(drizzle_binlog_fn) ()`
- **error_fn** – The function callback defined in `(drizzle_binlog_error_fn) ()`
- **context** – A pointer to user data which will be used for the callback functions
- **verify_checksums** – Set to true if MySQL 5.6 and higher checksums should be verified

`void drizzle_binlog_free (drizzle_binlog_st *binlog)`

Frees a binlog object created with `drizzle_binlog_init()`

Parameters

- **binlog** – The binlog object to be freed

`drizzle_return_t drizzle_binlog_start (drizzle_binlog_st *binlog, uint32_t server_id, const char *file,
 uint32_t start_position)`

Start the binlog transaction. Set the server_id to 0 to disconnect automatically at the end of the last log.

Parameters

- **binlog** – A binlog object created using `drizzle_binlog_init()`
- **server_id** – A unique server ID (or 0) to connect to the MySQL server with
- **file** – The start binlog file, can be empty to start at the first known file
- **start_position** – The position of the binlog file to start at, a value of less than 4 is set to 4 due to the binlog header taking the first 4 bytes

Returns A Drizzle return type. `DRIZZLE_RETURN_OK` upon success.

`uint32_t drizzle_binlog_event_timestamp (drizzle_binlog_event_st *event)`

Get the timestamp for the event received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns The timestamp for the binlog event

`drizzle_binlog_event_types_t drizzle_binlog_event_type (drizzle_binlog_event_st *event)`

Get the event type for the event received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns The timestamp for the binlog event

`uint32_t drizzle_binlog_event_server_id (drizzle_binlog_event_st *event)`

Get the server_id for the event received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns The server_id for the binlog event

`uint32_t drizzle_binlog_event_length (drizzle_binlog_event_st *event)`

Get the length of the event data received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns The event data length

`uint32_t drizzle_binlog_event_next_pos (drizzle_binlog_event_st *event)`

Get the next event position from the event received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns The next event position

`uint16_t drizzle_binlog_event_flags (drizzle_binlog_event_st *event)`

Get the flags for the event received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns The event flags

`uint16_t drizzle_binlog_event_extra_flags (drizzle_binlog_event_st *event)`

Get the extra flags for the event received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns The extra event flags

`const unsigned char* drizzle_binlog_event_data (drizzle_binlog_event_st *event)`

Get the event data for the event received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns A pointer to the event data

`const unsigned char* drizzle_binlog_event_raw_data (drizzle_binlog_event_st *event)`

Get the raw event data (including header) for the event received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns A pointer to the raw event data

`uint32_t drizzle_binlog_event_raw_length (drizzle_binlog_event_st *event)`

Get the length of the raw event data (including header) for the event received by the event callback

Parameters

- **event** – The event from the binlog stream

Returns The length of the raw event data

`const char *drizzle_binlog_event_type_str (drizzle_binlog_event_types_t event_type)`

Get the event type for the binlog event as string

Parameters

- **event_type** – A binlog event type

Returns The event type of the binlog event as string

`void drizzle_binlog_get_filename (drizzle_st *con, char *filename, int file_index)`

Get the name and size of a binlog file in bytes

Queries the database for a list of binlog files and copies the filename to the passed buffer

If the file_index is invalid or no binlog files exist filename will contain an empty string. A valid file_index is in the range [-1 to (number of binlog files -1)] The end_position will hold the size of the binlog file and can be used to start reading from the end of the binlog file when passed to `drizzle_binlog_start ()`

The filename parameter is allocated by the function and needs to be freed by the application when finished with. This is the case, regardless of the return status of the function.

Parameters

- **con** – Drizzle structure previously initialized with `drizzle_create ()`
- **filename** – Buffer to copy filename to
- **end_position** – Variable to save the size of the binlog file into
- **file_index** – Index of the binlog to retrieve.

Returns Standard drizzle return value

CHAPTER 5

Code Examples

Buffered Results

Introduction

In this example `drizzle_query()` is used to send a select query to a MySQL server. The whole result set is then retrieved and stored in memory using `drizzle_result_buffer()`.

The number of columns is retrieved using `drizzle_result_column_count()`. Each row is iterated through by calling `drizzle_row_next()` which returns an array containing string of the row data. We know how many elements are in this array due to the earlier call to `drizzle_result_column_count()`. The data from each element in the row is finally echoed to the console.

To end the query the result set is freed using `drizzle_result_free()`

Code

```
#include <libdrizzle-redux/libdrizzle.h>
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char *argv[])
{
    (void) argc;
    (void) argv;
    drizzle_st *con;
    drizzle_return_t ret;
    drizzle_result_st *result;
    drizzle_row_t row;
    int num_fields;

    con = drizzle_create("localhost", 3306, "user", "pass", "test", 0);
    if (con == NULL)
```

```
{  
    printf("Drizzle connection object creation error\n");  
    return EXIT_FAILURE;  
}  
ret = drizzle_connect(con);  
if (ret != DRIZZLE_RETURN_OK)  
{  
    printf("Drizzle connection failure\n");  
    return EXIT_FAILURE;  
}  
  
result= drizzle_query(con, "select * from libdrizzle.t1", 0, &ret);  
if (ret != DRIZZLE_RETURN_OK)  
{  
    printf("Select failure\n");  
    return EXIT_FAILURE;  
}  
drizzle_result_buffer(result);  
num_fields= drizzle_result_column_count(result);  
  
printf("%d fields\n", num_fields);  
while ((row = drizzle_row_next(result)))  
{  
    printf("Data: ");  
    for (uint16_t col=0; col < num_fields; col++)  
    {  
        printf("%s", row[col]);  
    }  
    printf("\n");  
}  
  
drizzle_result_free(result);  
  
drizzle_quit(con);  
return EXIT_SUCCESS;  
}
```

Unbuffered Results

Introduction

In this example `drizzle_query()` is used to send a select query to a MySQL server. The first thing that is sent back in the results is a list of columns, so this list needs to be retrieved. The simplest way of doing this is to buffer the column data using `drizzle_column_buffer()`.

The number of columns is retrieved using `drizzle_result_column_count()`. Each row is iterated through by calling `drizzle_row_buffer()` which buffers and returns an array containing string of the row data. We know how many elements are in this array due to the earlier call to `drizzle_result_column_count()`. The data from each element in the row is finally echoed to the console. The row data is freed using `drizzle_row_free()`.

To end the query the result set is freed using `drizzle_result_free()`

Code

```
#include <libdrizzle-redux/libdrizzle.h>
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char *argv[])
{
    (void) argc;
    (void) argv;
    drizzle_st *con;
    drizzle_return_t ret;
    drizzle_result_st *result;
    drizzle_row_t row;
    int num_fields;

    con = drizzle_create("localhost", 3306, "root", "", "libdrizzle", 0);
    if (con == NULL)
    {
        printf("Drizzle connection object creation error\n");
        return EXIT_FAILURE;
    }
    ret = drizzle_connect(con);
    if (ret != DRIZZLE_RETURN_OK)
    {
        printf("Drizzle connection failure\n");
        return EXIT_FAILURE;
    }

    result= drizzle_query(con, "select * from libdrizzle.t1", 0, &ret);
    if (ret != DRIZZLE_RETURN_OK)
    {
        printf("Select failure\n");
        return EXIT_FAILURE;
    }

    if (drizzle_column_buffer(result) != DRIZZLE_RETURN_OK)
    {
        printf("Column buffer failure\n");
        return EXIT_FAILURE;
    }
    num_fields= drizzle_result_column_count(result);

    printf("%d fields\n", num_fields);
    while(1)
    {
        row= drizzle_row_buffer(result, &ret);
        if (ret != DRIZZLE_RETURN_OK)
        {
            printf("Row retrieval error\n");
            break;
        }
        if (row == NULL)
        {
            // EOF
            break;
        }
        printf("Data: ");
    }
}
```

```
    for (uint16_t col=0; col < num_fields; col++)
    {
        printf("%s", row[col]);
    }
    printf("\n");
    drizzle_row_free(result, row);
}

drizzle_result_free(result);

drizzle_quit(con);
return EXIT_SUCCESS;
}
```

Prepared Statements

Introduction

This code example has been simplified to make it easier to read, the connection and error handling code has been removed.

In this example a basic select query has been defined which has one element to replace using the “?” character. The statement is prepared using `drizzle_stmt_prepare()` and we can get the number of parameters the server is expecting with `drizzle_stmt_param_count()`. In this example we know that there is only one parameter required so we send one INT type parameter using `drizzle_stmt_set_int()` stating that this is parameter 0 and a signed value.

Once the parameters have been provided the statement is executed using `drizzle_stmt_execute()` and the results buffered using `drizzle_stmt_buffer()`. Once buffered the row count can be obtained using `drizzle_stmt_row_count()`.

Finally we get the result data. A call to `drizzle_stmt_fetch()` gets the next row from either the network or the buffer (the buffer in this case). The int data is retrieved using `drizzle_stmt_get_int()`, a call for each column in the row (in example the table only has one column) is made using the `drizzle_stmt_get_` functions.

When we are done the statement is closed and cleaned up using `drizzle_stmt_close()`. It can also be reused with `drizzle_stmt_reset()` or executed again with `drizzle_stmt_execute()` (this is useful for inserts).

Code

```
drizzle_stmt_st *stmt;
const char *query= "select * from libdrizzle.t1 where a > ?";
stmt= drizzle_stmt_prepare(con, query, strlen(query), &ret);

printf("Params: %" PRIu16 "\n", drizzle_stmt_param_count(stmt));

uint32_t val= 1;
ret = drizzle_stmt_set_int(stmt, 0, val, false);

ret = drizzle_stmt_execute(stmt);

ret = drizzle_stmt_buffer(stmt);
```

```

printf("Rows found: %" PRIu64 "\n", drizzle_stmt_row_count(stmt));
while (drizzle_stmt_fetch(stmt) != DRIZZLE_RETURN_ROW_END)
{
    uint32_t res_val;
    res_val= drizzle_stmt_get_int(stmt, 0, &ret);
    printf("Got value: %" PRIu32 "\n", *res_val);
}
ret = drizzle_stmt_close(stmt);

```

Event Callback

Introduction

In this example `drizzle_event_watch_fn()` is used to set a custom I/O event watcher function for a drizzle structure. It is used to integrate libdrizzle-redux with a custom event loop. The callback will be invoked to register or deregister interest in events for a connection. When the events are triggered, `drizzle_set_revents()` should be called to indicate which events are ready. The event loop should stop waiting for these events, as libdrizzle-redux will call the callback again if it is still interested. To resume processing, the libdrizzle-redux function that returned `DRIZZLE_RETURN_IO_WAIT` should be called again.

The custom callback must have a signature as shown:

```
drizzle_return_t (drizzle_event_watch_fn)(drizzle_con_st *con, short events, void_
↪*context);
```

Code

```

#include <libdrizzle-5.1/libdrizzle.h>
#include <libdrizzle-5.1/constants.h>

extern drizzle_return_t drizzle_event_callback(drizzle_st *con, short events,
void *context);

extern drizzle_return_t drizzle_event_callback(drizzle_st *con, short events,
void *context)
{
    // The context defined for the drizzle connection
    int* drizzle_ctxt = (int*) drizzle_context(con);

    // The context defined for the callback function
    int* callback_ctxt = (int*) context;

    printf("Called drizzle_event_callback\n");

    return DRIZZLE_RETURN_OK;
}

int main(int argc, char *argv[])
{
    (void) argc;
    (void) argv;

    int ctxt_a = 1;

```

```
int ctxt_b = 0;

drizzle_st *con = drizzle_create("localhost", 3306, "root", "", "libdrizzle", 0);
if (con == NULL)
{
    printf("Drizzle connection object creation error\n");
    return EXIT_FAILURE;
}

// Set drizzle dummy context
drizzle_set_context(con, (void*)&ctxt_a);

// Set user defined callback function event_watch_fn
drizzle_set_event_watch_fn(con, drizzle_event_callback, (void*)&ctxt_b);

drizzle_return_t driz_ret= drizzle_connect(con);

if (ret != DRIZZLE_RETURN_OK)
{
    printf("Drizzle connection failure\n");
    return EXIT_FAILURE;
}

driz_ret= drizzle_quit(con);

return EXIT_SUCCESS;
}
```

Binlog Retrieval

Introduction

This example shows how the binlog api can be used to retrieve the events from a mysql binlog.

First a `drizzle_binlog_st` is created by calling `drizzle_binlog_init()` with an already initialized `drizzle_st` connection. Two callbacks are specified; `binlog_event`, which is called every time a binlog event is retrieved and `binlog_error` which is called when an error occurs while parsing binlog-data. In addition it is possible to pass a user context to be used for the callback functions. When `NULL` is passed, as in this example, the context is unspecified. Calling `drizzle_binlog_start()` starts the parsing of the binlog. The second argument is the id of the server to connect to. It corresponds to the `server_id` variable defined in the **MySQL** config file. When 0 is passed as `server_id` the connection is disconnected automatically at the end of the last logfile.

In the callback function `binlog_event` several properties of the binlog event are retrieved from the `drizzle_binlog_event_st` object. E.g. the type of binlog event, cf. `drizzle_binlog_event_types_t`, is retrieved by calling `drizzle_binlog_event_type()`.

The binlog api offers retrieval of information which is common for all binlog event types. To retrieve information specific to each type, please refer to the **MySQL** documentation

When all binlog events have been parsed, `binlog_error` is called with a return status `DRIZZLE_RETURN_EOF` indicating that end of the last binlog logfile has been reached.

To compile the example, save the code and run:

```
g++ binlog_example.cxx -ldrizzle-redux -lpthread -o binlog_example
```

Code

```
#include <libdrizzle-redux/libdrizzle.h>
#include <stdio.h>
#include <stdlib.h>
#include <inttypes.h>

/***
* @file binlog_example.cxx
***/

void binlog_error(drizzle_return_t ret, drizzle_st *connection, void *context)
{
    (void) context;
    if (ret != DRIZZLE_RETURN_EOF)
    {
        printf("Error retrieving binlog: %s\n", drizzle_error(connection));
    }
}

void binlog_event(drizzle_binlog_event_st *event, void *context)
{
    (void) context;
    printf("Timestamp: %PRIu32\n", drizzle_binlog_event_timestamp(event));
    printf("Type: %PRIu8\n", drizzle_binlog_event_type(event));
    printf("Server-id: %PRIu32\n", drizzle_binlog_event_server_id(event));
    printf("Next-pos: %PRIu32\n", drizzle_binlog_event_next_pos(event));
    uint length= drizzle_binlog_event_length(event);
    printf("Length: %PRIu32\n", length);
    const unsigned char *data= drizzle_binlog_event_data(event);
    printf("Data: 0x");
    for (uint i=0; i<length; i++)
        printf("%02X ", data[i]);
    printf("\n\n");
}

int main(int argc, char *argv[])
{
    (void) argc;
    (void) argv;
    drizzle_st *con;
    drizzle_return_t ret;
    drizzle_binlog_st *binlog;

    // Should be changed to the specifics of the MySQL installation
    con = drizzle_create("localhost", 3306, "root", "", "", 0);
    if (con == NULL)
    {
        printf("Drizzle connection object creation error\n");
        return EXIT_FAILURE;
    }
    ret = drizzle_connect(con);
    if (ret != DRIZZLE_RETURN_OK)
    {
        printf("Drizzle connection failure\n");
        return EXIT_FAILURE;
    }
}
```

```
binlog= drizzle_binlog_init(con, binlog_event, binlog_error, NULL, true);
ret= drizzle_binlog_start(binlog, 0, "", 0);
if (ret != DRIZZLE_RETURN_EOF)
{
    printf("Drizzle binlog start failure\n");
    return EXIT_FAILURE;
}

drizzle_quit(con);
return EXIT_SUCCESS;
}
```

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